CS686: Classic Motion Planning Methods

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Course URL: http://sglab.kaist.ac.kr/~sungeui/MPA



Class Objectives

- Classic motion planning approaches
 - Roadmap
 - Cell decomposition
 - Potential field



Classic Path Planning Approaches

Roadmap

 Represent the connectivity of the free space by a network of 1-D curves

Cell decomposition

 Decompose the free space into simple cells and represent the connectivity of the free space by the adjacency graph of these cells

Potential field

 Define a function over the free space that has a global minimum at the goal configuration and follow its steepest descent



Classic Path Planning Approaches

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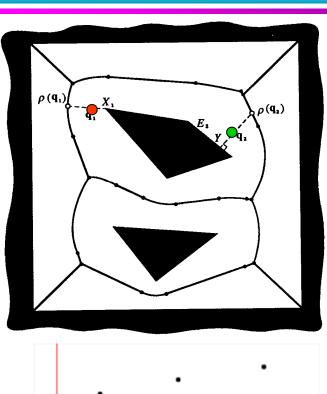
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Roadmap Methods

- Visibility Graph
 - Shakey project, SRI [Nilsson 69]
- Voronoi diagram
 - Introduced by computational geometry researchers
 - Generate paths that maximize clearance
 - O(n log n) time and O(n) space for 2D points







Other Roadmap Methods

- Visibility graph
- Voronoi diagram
- Silhouette
 - First complete general method that applies to spaces of any dimension and is singly exponential in # of dimensions [Canny, 87]
- Probabilistic roadmaps



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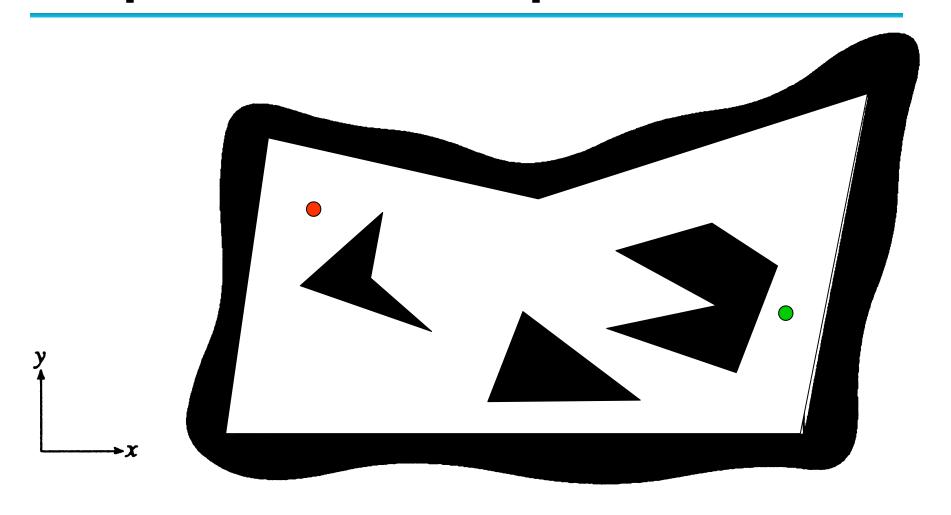


Cell-Decomposition Methods

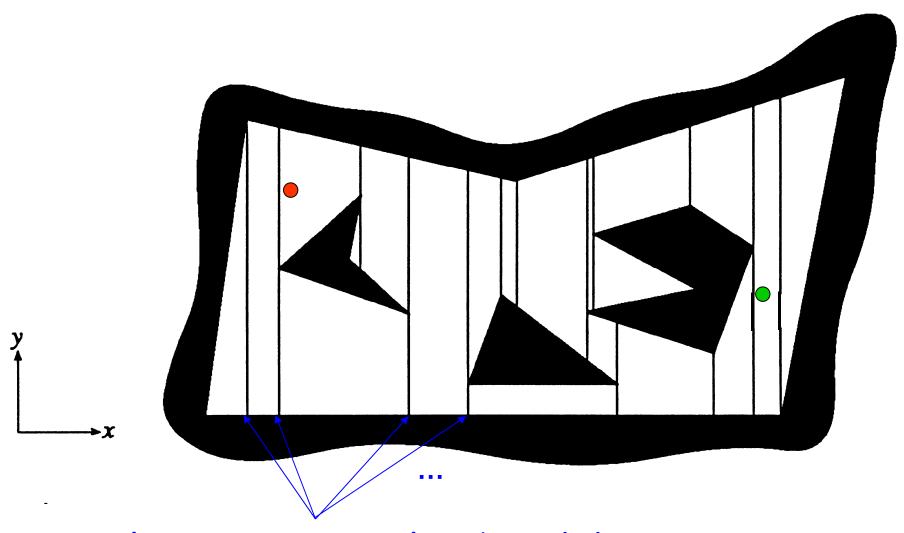
- Two classes of methods:
 - Exact and approximate cell decompositions

- Exact cell decomposition
 - The free space F is represented by a collection of non-overlapping cells whose union is exactly F
 - Example: trapezoidal decomposition

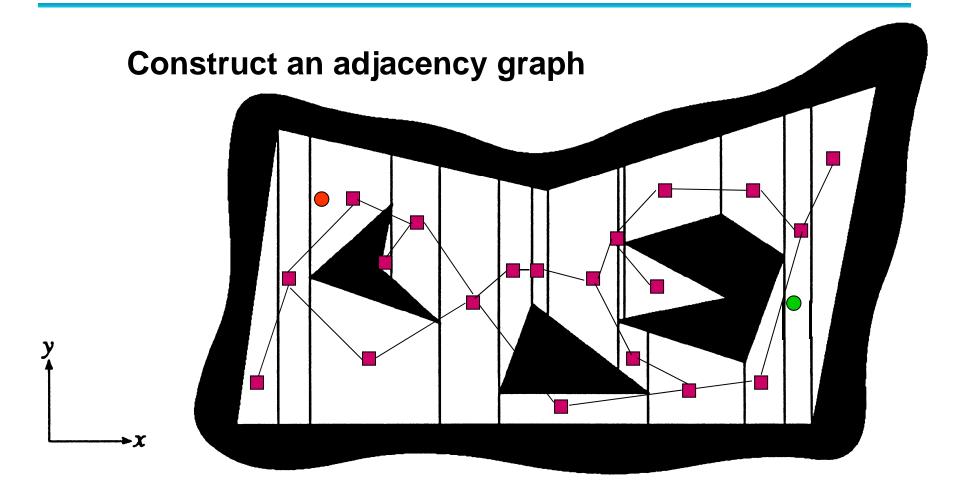




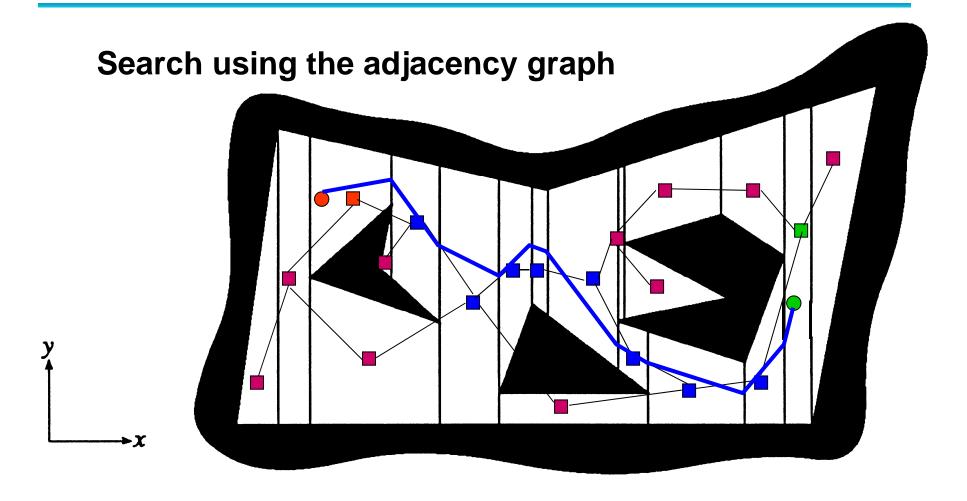




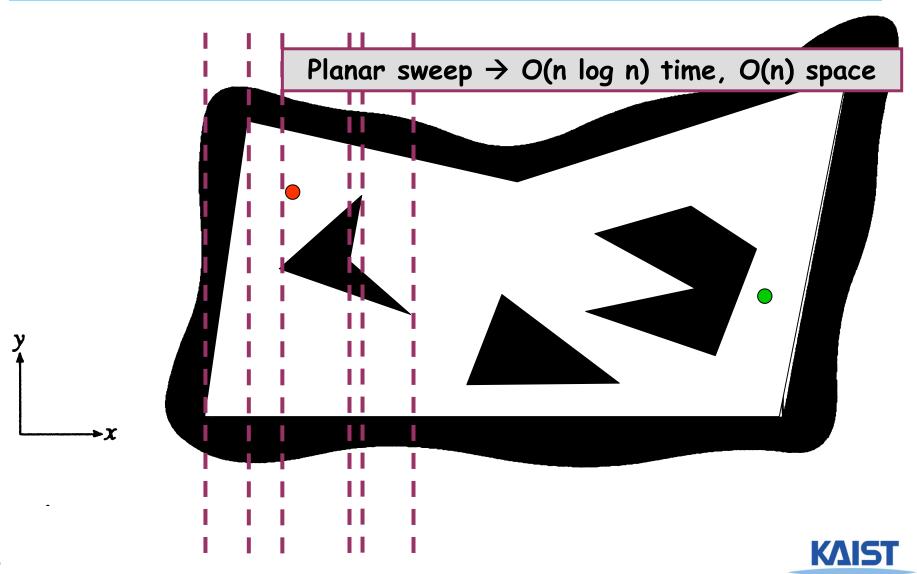
critical events -> criticality-based decomposition KAIST









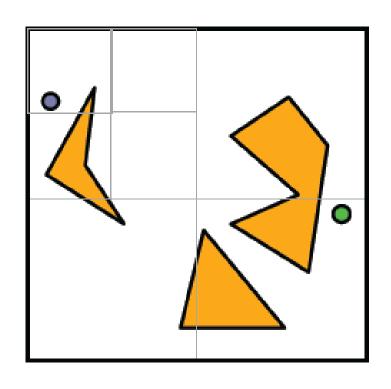


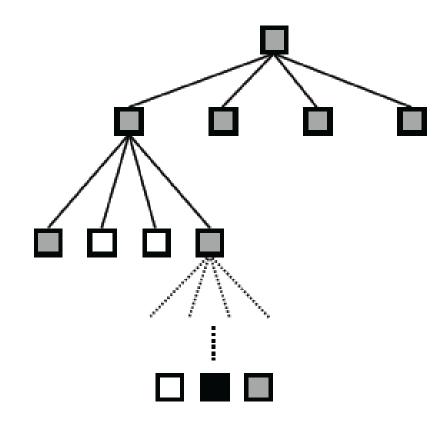
Cell-Decomposition Methods

- Two classes of methods:
 - Exact and approximate cell decompositions
- Exact cell decomposition
- Approximate cell decomposition
 - The free space F is represented by a collection of non-overlapping cells whose union is contained in F
 - Cells usually have simple, regular shapes (e.g., rectangles and squares)
 - Facilitates hierarchical space decomposition



Quadtree decomposition



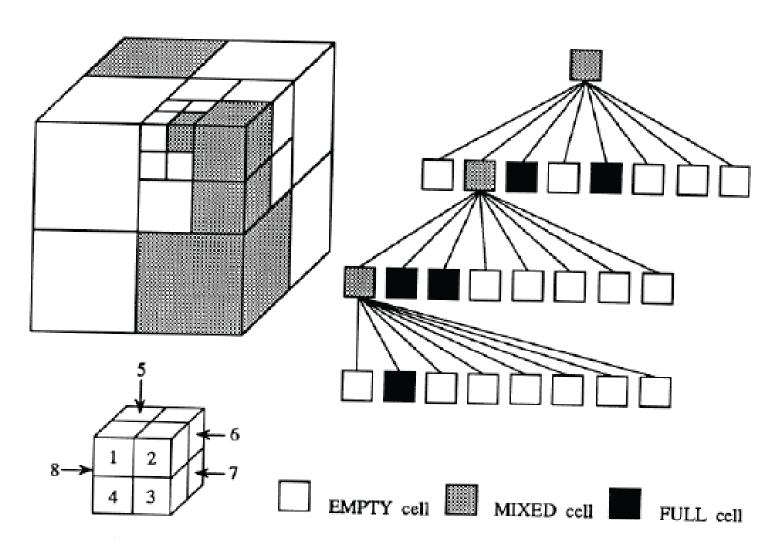


empty

mixed

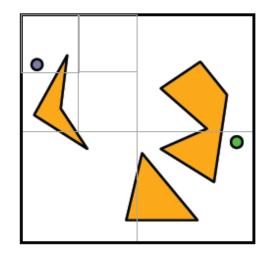
full

Octree decomposition



Sketch of Algorithm

- 1. Decompose the free space F into cells
- 2. Search for a sequence of mixed or free cells that connect that initial and goal positions
- 3. Further decompose the mixed
- 4. Repeat 2 and 3 until a sequence of free cells is found





Classic Path Planning Approaches

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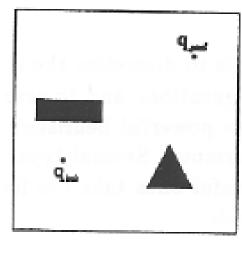
Potential field

 Define a function over the free space that has a global minimum at the goal configuration and follow its steepest descent

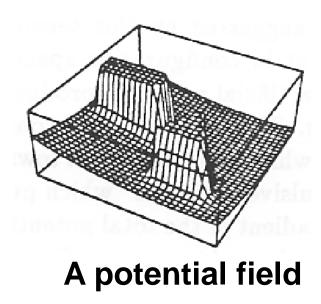


Potential Field Methods

- Initially proposed for real-time collision avoidance [Khatib, 86]
 - Use a scalar function, potential field, over the free space
 - Compute a force proportional to the negated gradient of the potential field



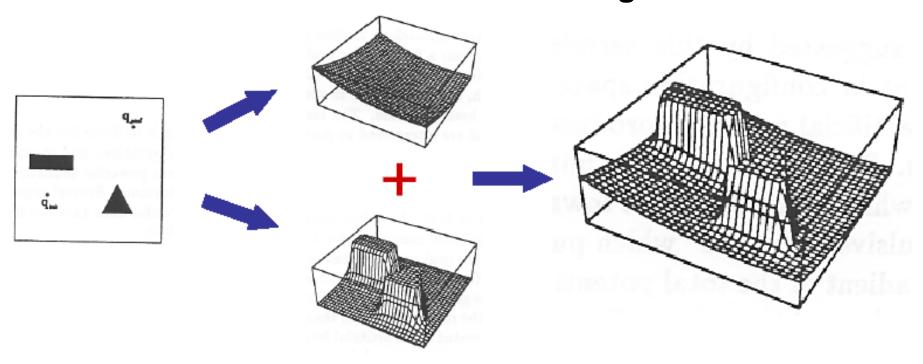
Workspace



KAIST

Attractive and Repulsive fields

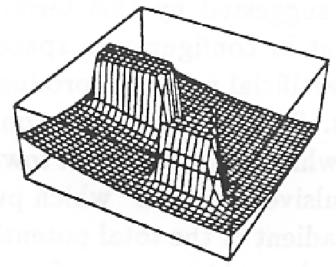
Attractive field towards the goal



Repulsive field away from obstacles



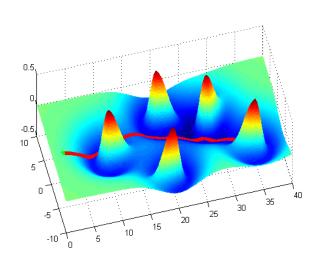
Ideal Potential Field

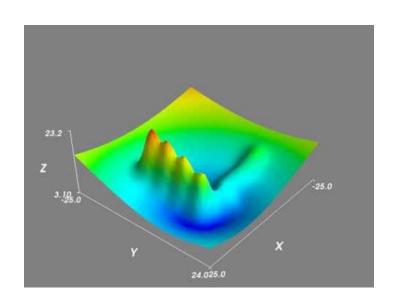


- The ideal one
 - Has the global minimum at the goal
 - Has no local minima
 - Grows to infinity near obstacles
 - Is smooth
- Can we compute the one?



Local Minima





• What can we do?

- Svenstrup
- Escape from local minima by taking random walks



Sketch of Algorithm

- Place a regular grid G over the configuration space
- Compute the potential field over G
- Search G using a best-first algorithm with potential field as the heuristic function



Completeness

- A complete motion planner always returns a solution when one exists and indicates that no such solution exists otherwise
 - Is the visibility algorithm complete? Yes
 - How about the exact cell decomposition algorithm and the potential field algorithm?



Class Objectives were:

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 - Roadmap
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 - Potential field



Homework

- Browse 2 ICRA/IROS/RSS/WAFR/TRO/IJRR papers
 - Prepare two summaries and submit at the beginning of every Tue. class, or
 - Submit it online before the Tue. Class
- Example of a summary (just a paragraph)

Title: XXX XXXX XXXX

Conf./Journal Name: ICRA, 2015

Summary: this paper is about accelerating the performance of collision detection. To achieve its goal, they design a new technique for reordering nodes, since by doing so, they can improve the coherence and thus improve the overall performance.



Homework for Every Class

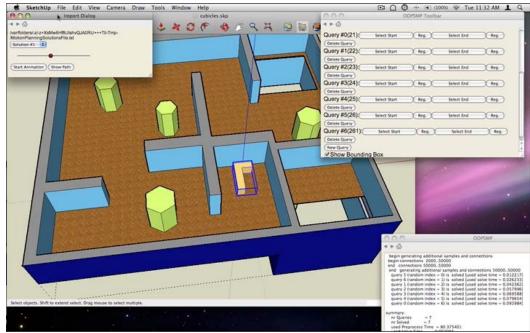
- Go over the next lecture slides
- Come up with one question on what we have discussed today and submit at the end of the class
 - 1 for typical questions
 - 2 for questions with thoughts or that surprised me
- Write a question more than 4 times on Sep./Oct.



Homework: PA1

- Install <u>Open Motion Planning Library</u> (OMPL)
- Create a scene and a robot

Find a collision-free path and visualize the path





Homework

- Deadline: 11:59pm, Sep.-25
- Delivery: send an email to TA that contains:
 - An image that shows a scene with a robot with a computed path



Conf. Deadline

- ICRA
 - Sep., 2015
- IROS
 - Mar., 2016, KAIST!!!





Next Time....

Configuration spaces

