
CS686: Configuration Space I

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Course URL:
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KAIST



Announcements

- **Make a project team of 2 or 3 persons for your project**
 - **Each student needs a clear role**
 - **Declare team members at KLMS by Sep-30; you don't need to define the topic by then**
- **Each student**
 - **Present two papers related to the project; 25 min for each talk**
 - **Declare your papers at KLMS by Oct-14**
- **Each team**
 - **Give a mid-term presentation for the project**
 - **Give the final project presentation**

Tentative schedule

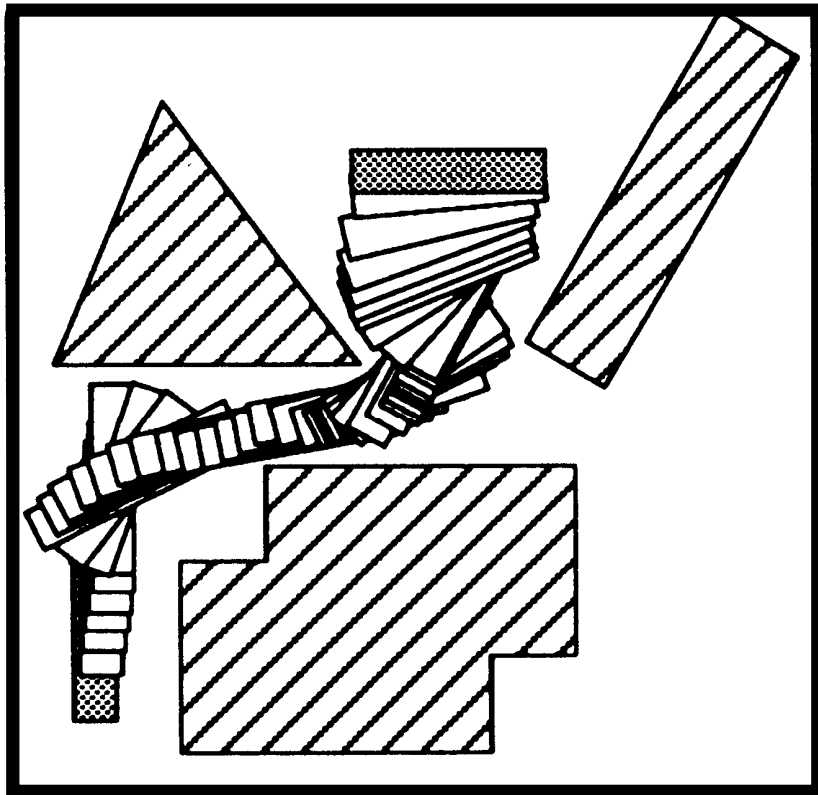
- **Oct. 29, 31: Students Presentation (2 talks per each class)**
- **Nov. 5: SP3 (7th no class due to IROS presentation)**
- **Nov. 12, 14: SP5**
- **Nov. 19, 21: Mid-term presentation**

- **Nov. 26: SP6 (28th: no class due to KAIST undergraduate interview)**
- **Dec. 3, 5: SP8**
- **Dec. 10, 12: Final presentation**
- **Dec. 17, 19 reservation for now (exam period, no class for now)**

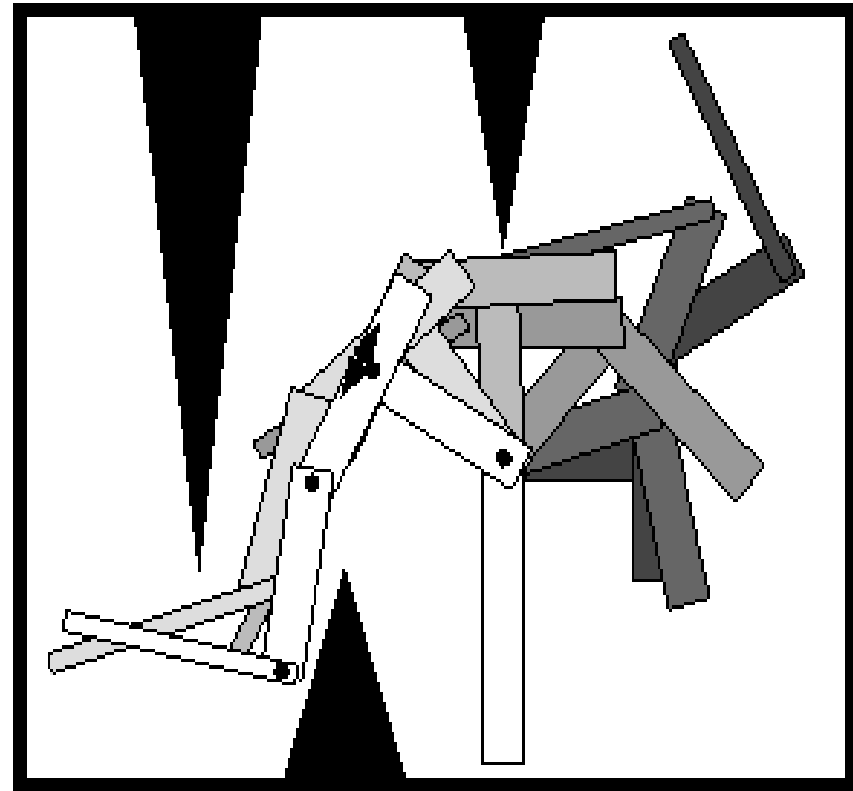
Class Objectives

- **Configuration space**
 - **Definitions and examples**
 - **Obstacles**
 - **Paths**
 - **Metrics**

What is a Path?



A box robot

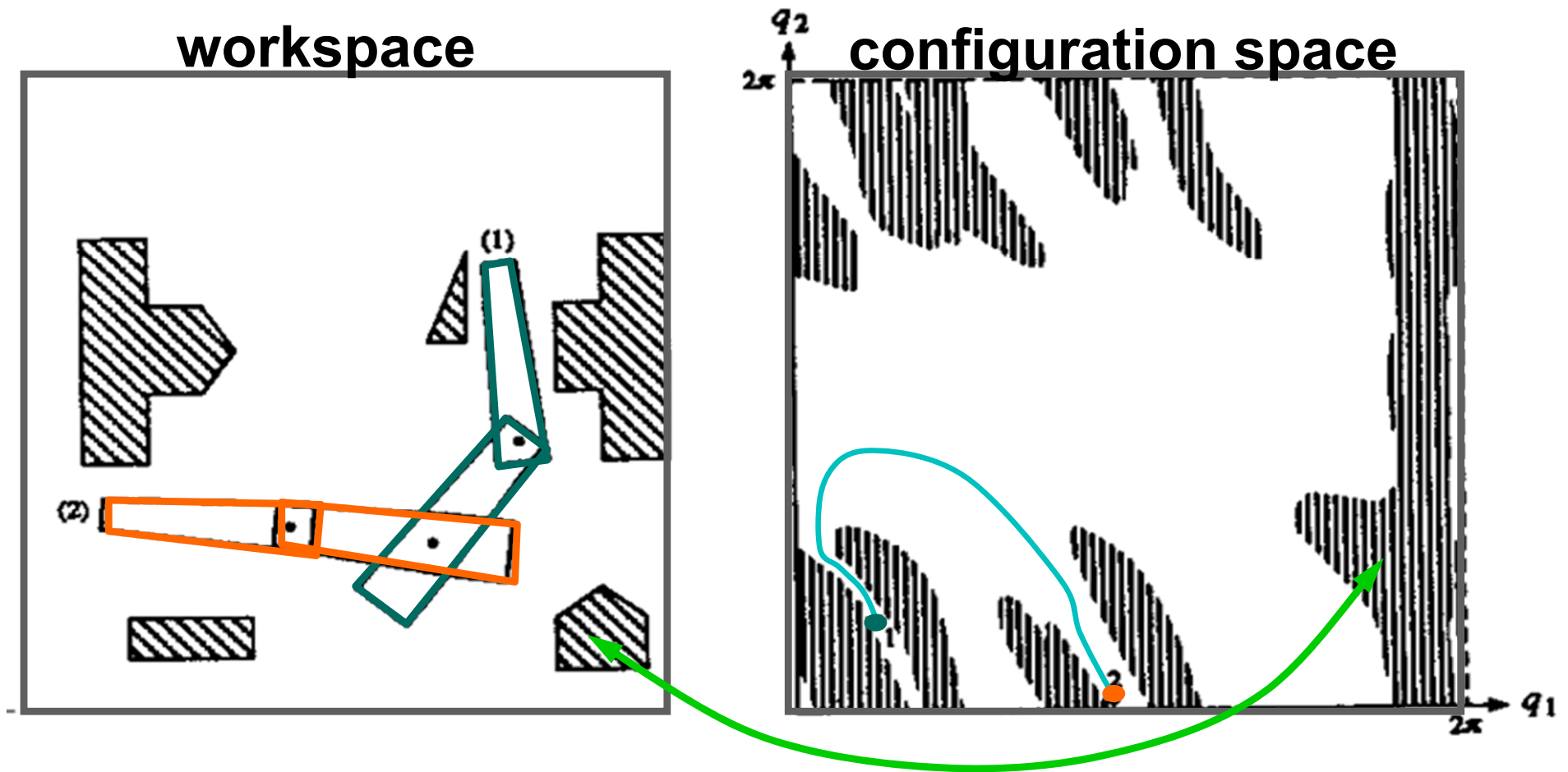


Linked robot

Rough Idea of C-Space

- **Convert rigid robots, articulated robots, *etc.* into points**
- **Apply algorithms in that space, in addition to the work space**

Mapping from the Workspace to the Configuration Space



Configuration Space

- **Definitions and examples**
- **Obstacles**
- **Paths**
- **Metrics**

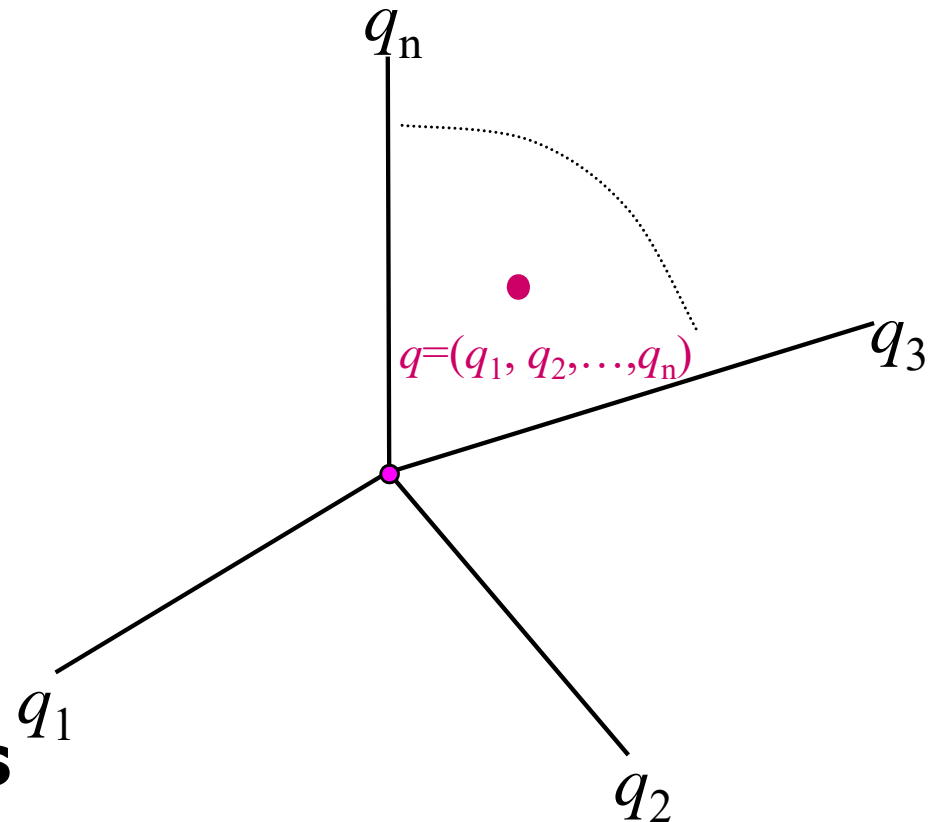
Configuration Space (C-space)

- The **configuration** of an object is a complete specification of the position of **every** point on the object

- Usually a configuration is expressed as a vector of position & orientation parameters: $q = (q_1, q_2, \dots, q_n)$

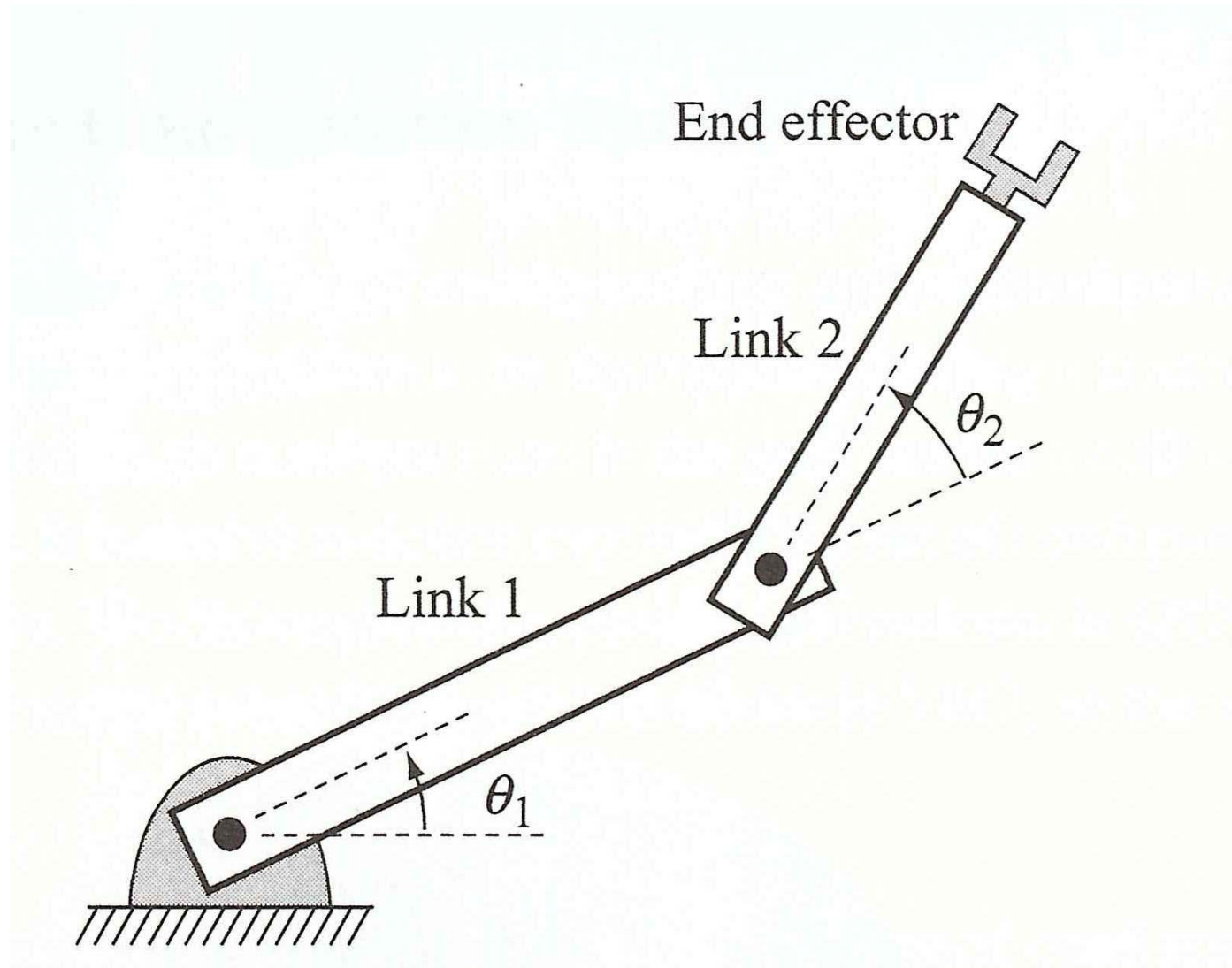
- The **configuration space** C is the set of all possible configurations

- A configuration is a point in C

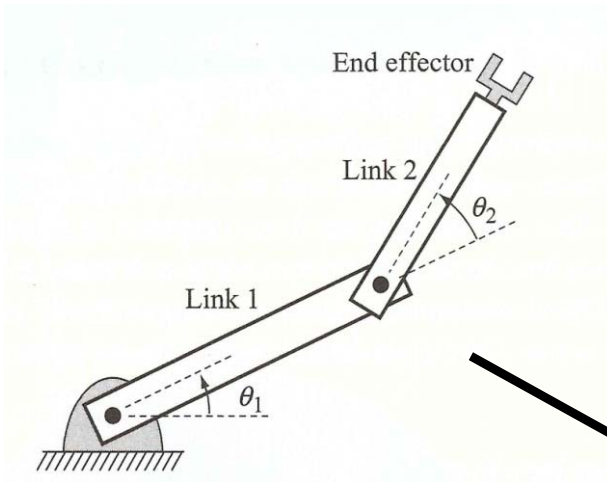


C-space formalism:
Lozano-Perez '79

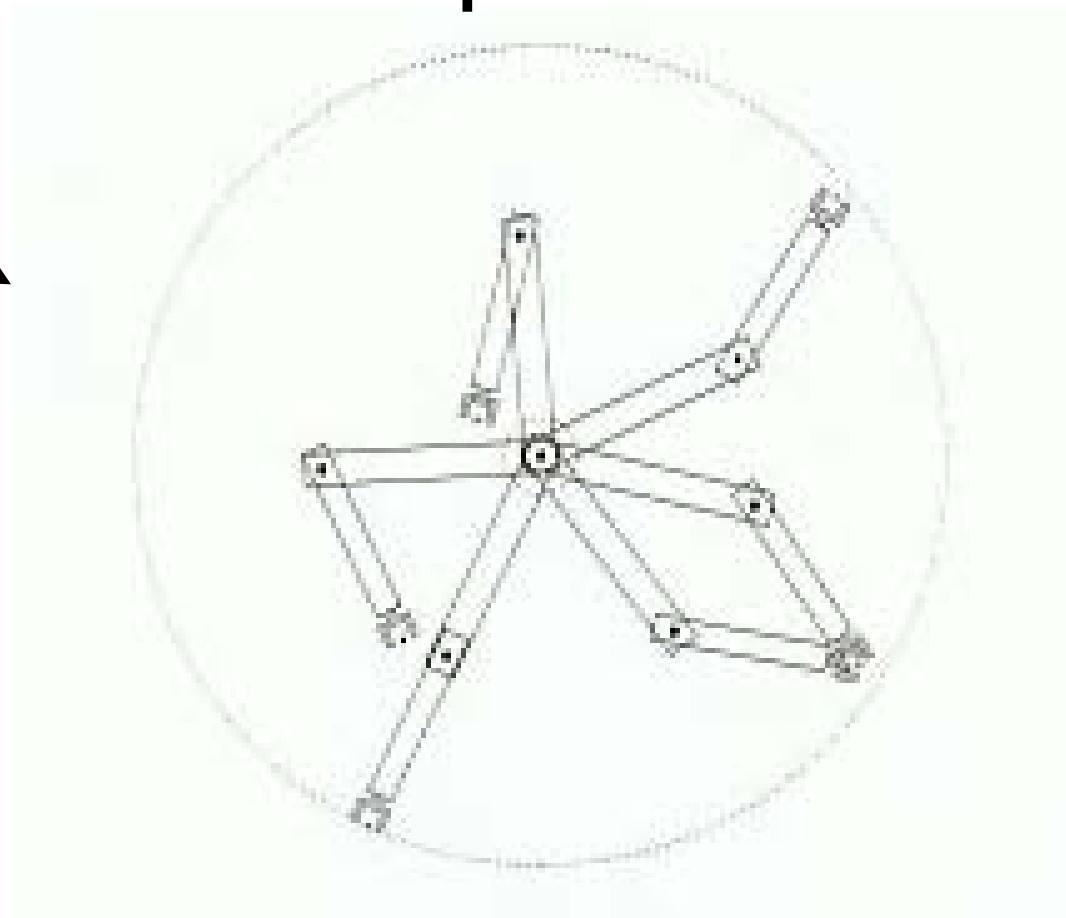
Examples of Configuration Spaces



Examples of Configuration Spaces

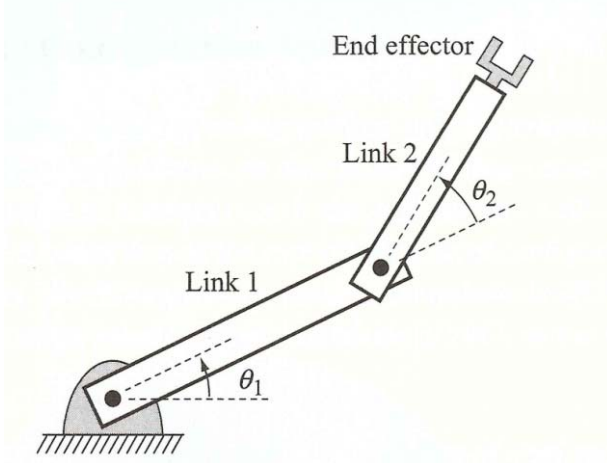


Consider the end-effector in the workspace?

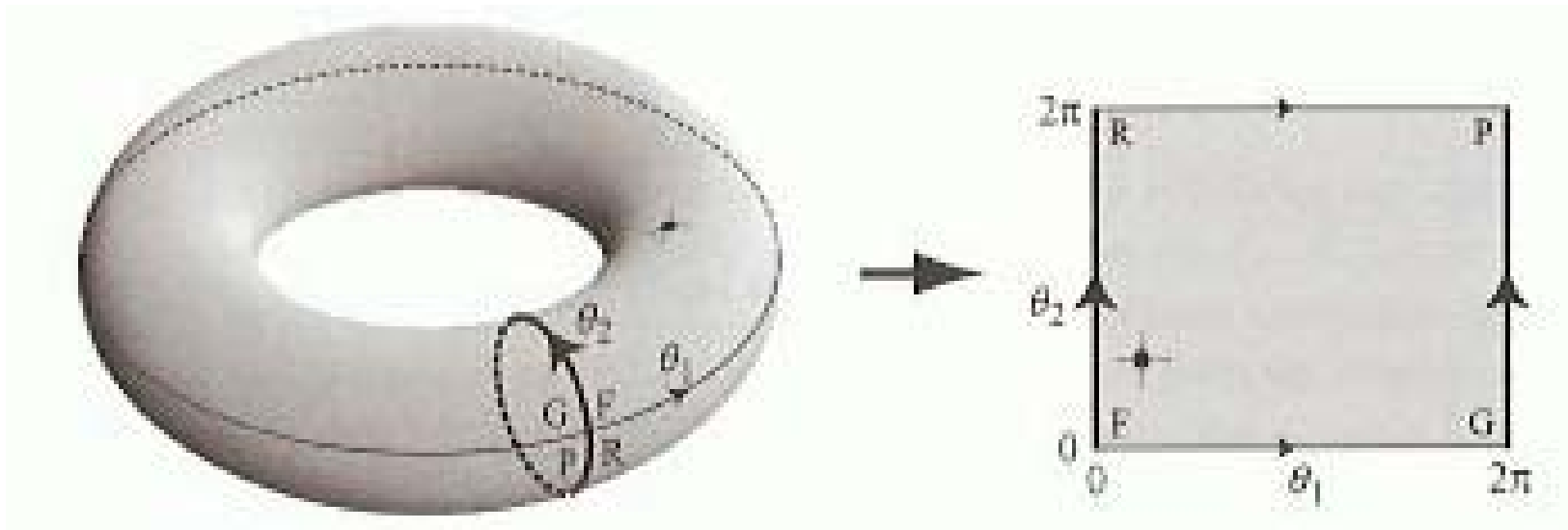


This is not a valid C-space!

Examples of Configuration Spaces

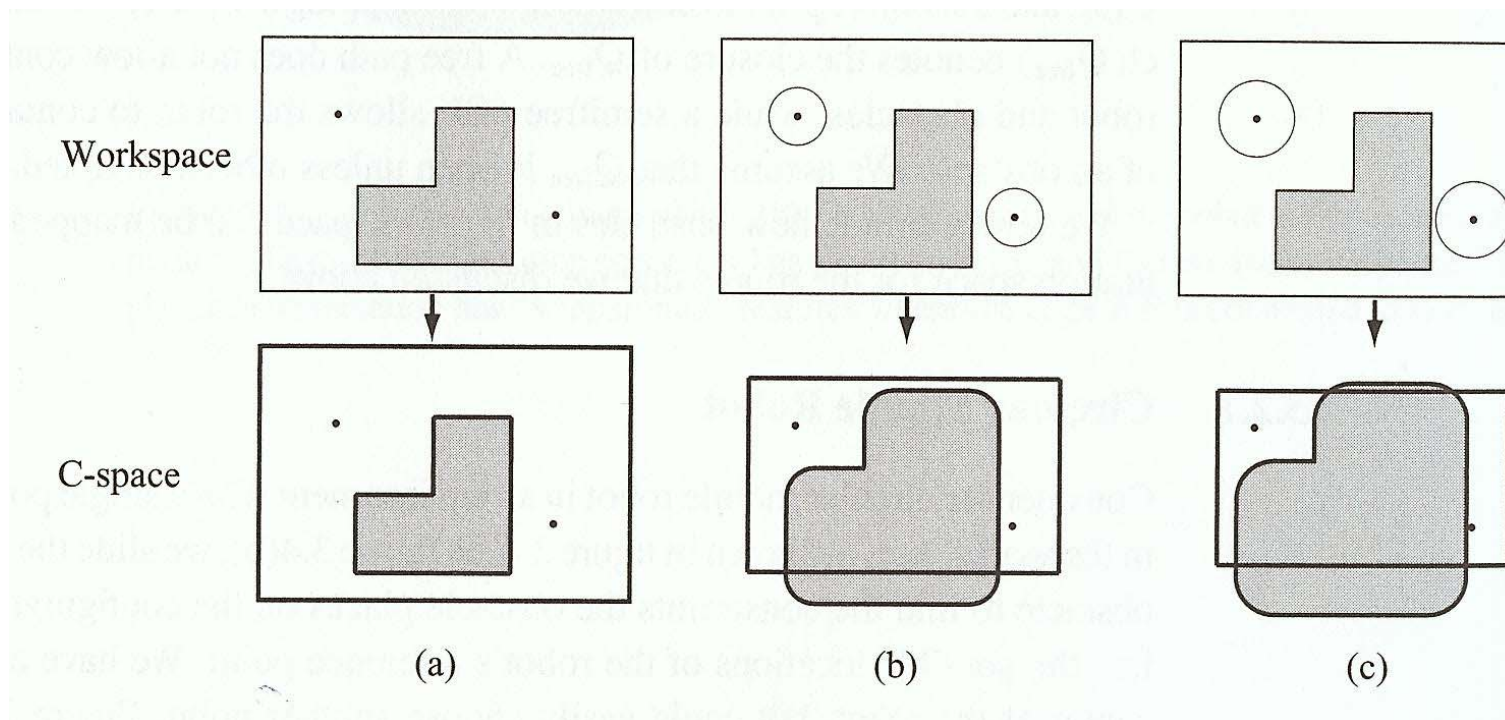
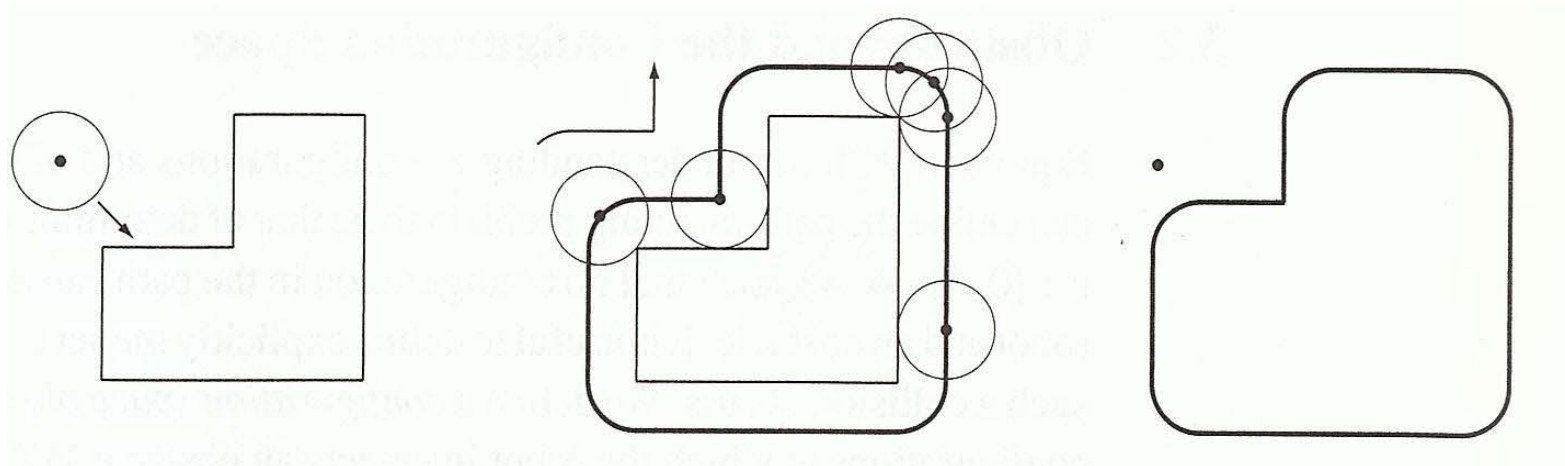


The topology of C is usually **not** that of a Cartesian space R^n .



$$S^1 \times S^1 = T^2$$

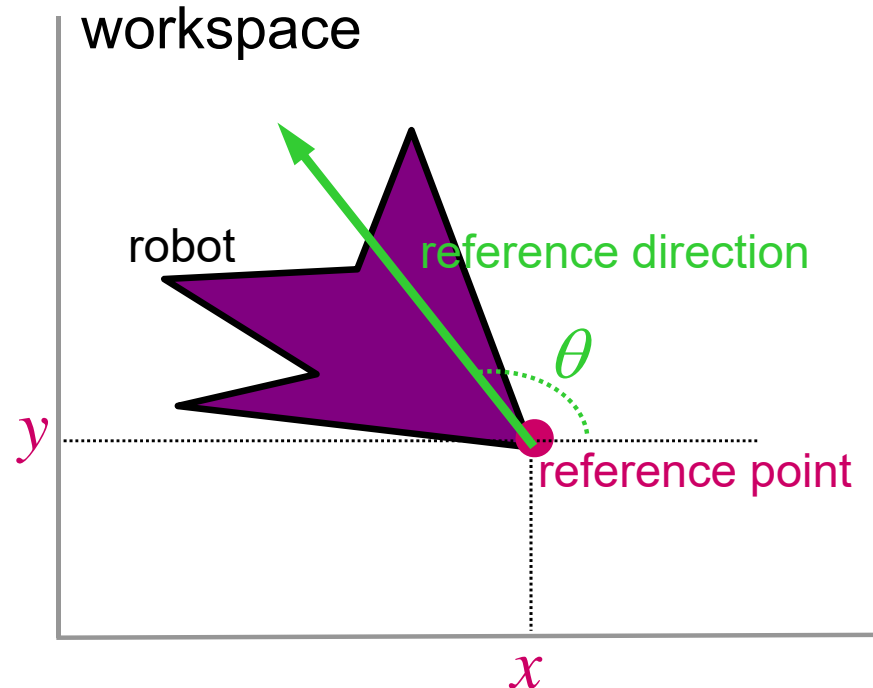
Examples of Circular Robot



Dimension of Configuration Space

- The **dimension of the configuration space** is the **minimum** number of parameters needed to specify the configuration of the object completely
- It is also called the number of **degrees of freedom** (dofs) of a moving object

Example: Rigid Robot in 2-D Workspace



- **3-parameter specification:** $q = (x, y, \theta)$ with $\theta \in [0, 2\pi)$.
 - **3-D configuration space**

Example: Rigid Robot in 2-D workspace

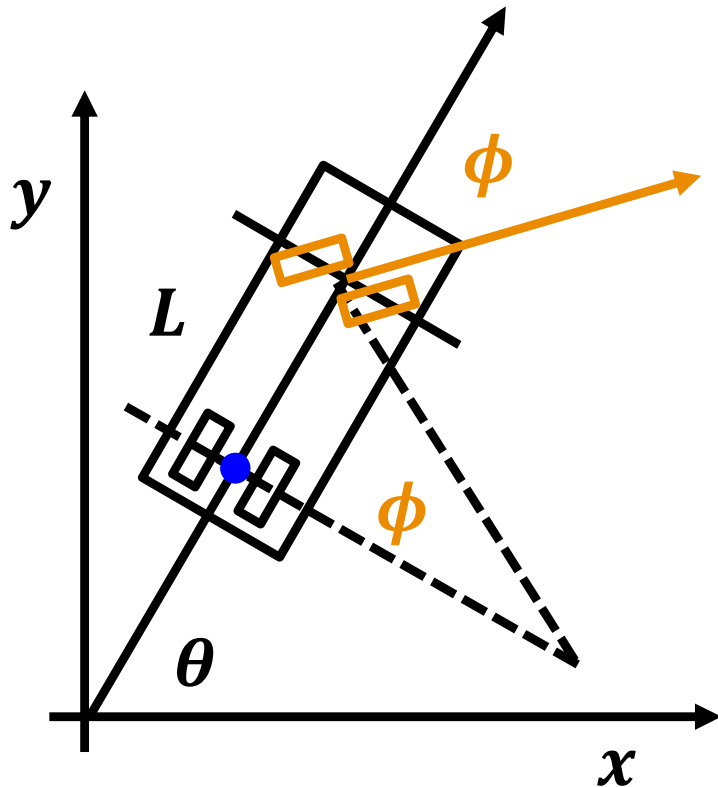
- **4-parameter specification: $q = (x, y, u, v)$ with $u^2 + v^2 = 1$. Note $u = \cos \theta$ and $v = \sin \theta$**
- **dim of configuration space = 3**
 - **Does the dimension of the configuration space (number of dofs) depend on the parametrization?**

Holonomic and Non-Holonomic Constraints

- **Holonomic constraints: $g(q, t) = 0$**
- **Non-holonomic constraints**
 - **$g(q, q', t) = 0$ (or $q' = f(q, u)$, where u is an action parameter)**
 - **This is related to the kinematics of robots**
 - **To accommodate this, the C-space is extended to include the position and its velocity**
- **Dynamic constraints**
 - **Dynamic equations are represented as $G(q, q', q'') = 0$**
 - **These constraints are reduced to non-holonomic ones when we use the extended C-space such as the state space**

Example of Non-Holonomic Constraints

See Kinematic Car Model of my draft



$$\tan(\theta) = \frac{\sin(\theta)}{\cos(\theta)} = \frac{dy}{dx}$$
$$\sin(\theta)dx - \cos(\theta)dy = 0$$

$$\frac{dx}{dt} = v \cdot \cos(\theta), \quad \frac{dy}{dt} = v \cdot \sin(\theta),$$

$$\frac{d\theta}{dt} = \frac{v}{L} \tan(\phi)$$

Note that v, ϕ are action parameters

Example of Non-Holonomic Constraints

- **Point-mass robot with dynamics in a 2D plane**
 - **Its state is defined with its position and velocity (x, y, v_x, v_y)**
 - **To control the robot, we can apply forces in x- and y-directions**
 - **Then the equations of motions:**

$$\begin{aligned}x' &= v_x & v'_x &= u_x / m \\y' &= v_y & v'_y &= u_y / m,\end{aligned}$$

Where u_x and u_y are applied forces, and m is its mass

Computation of Dimension of C-Space

- **Suppose that we have a rigid body that can translate and rotate in 2D workspace**
 - **Start with three points: A, B, C (6D space)**
- **We have the following (holonomic) constraints**
 - **Given A, we know the dist to B: $d(A,B) = |A-B|$**
 - **Given A and B, we have similar equations:
 $d(A,C) = |A-C|$, $d(B,C) = |B-C|$**
- **Each holonomic constraint reduces one dim.**
 - **Not for non-holonomic constraint**

Example: Rigid Robot in 3-D Workspace

- **We can represent the positions and orientations of such robots with matrices (i.e., $SO(3)$ and $SE(3)$)**

SO (n) and SE (n)

- **Special orthogonal group, SO(n)**, of $n \times n$ matrices R ,

$$R = \begin{pmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{pmatrix}$$

that satisfy:

$$r_{1i}^2 + r_{2i}^2 + r_{3i}^2 = 1 \text{ for all } i,$$

$$r_{1i}r_{1j} + r_{2i}r_{2j} + r_{3i}r_{3j} = 0 \text{ for all } i \neq j,$$

$$\det(R) = +1$$

Refer to the 3D Transformation at the undergraduate computer graphics.

- **Given the orientation matrix R of SO (n) and the position vector p , special Euclidean group, SE (n), is defined as:**

$$\begin{bmatrix} R & p \\ 0 & 1 \end{bmatrix}$$

Example: Rigid Robot in 3-D Workspace

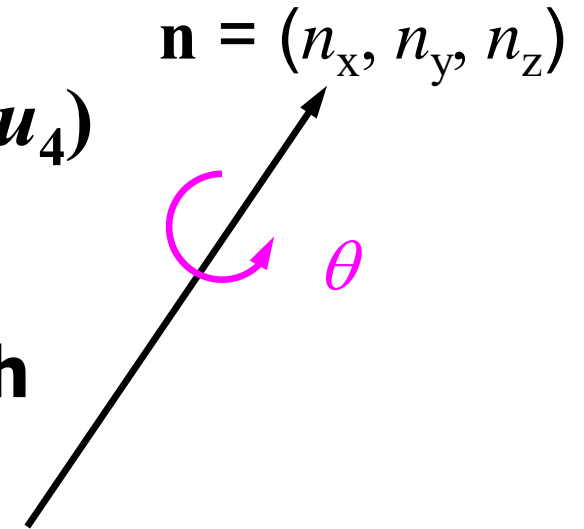
- $q = (\text{position, orientation}) = (x, y, z, ???)$
- **Parametrization of orientations by matrix:**
 $q = (r_{11}, r_{12}, \dots, r_{33}, r_{33})$ where $r_{11}, r_{12}, \dots, r_{33}$ are the elements of rotation matrix

$$R = \begin{pmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{pmatrix} \in SO(3)$$

Example: Rigid Robot in 3-D Workspace

- **Parametrization of orientations by unit quaternion:** $u = (u_1, u_2, u_3, u_4)$ with $u_1^2 + u_2^2 + u_3^2 + u_4^2 = 1$.

- **Note** $(u_1, u_2, u_3, u_4) = (\cos \theta/2, n_x \sin \theta/2, n_y \sin \theta/2, n_z \sin \theta/2)$ with $n_x^2 + n_y^2 + n_z^2 = 1$

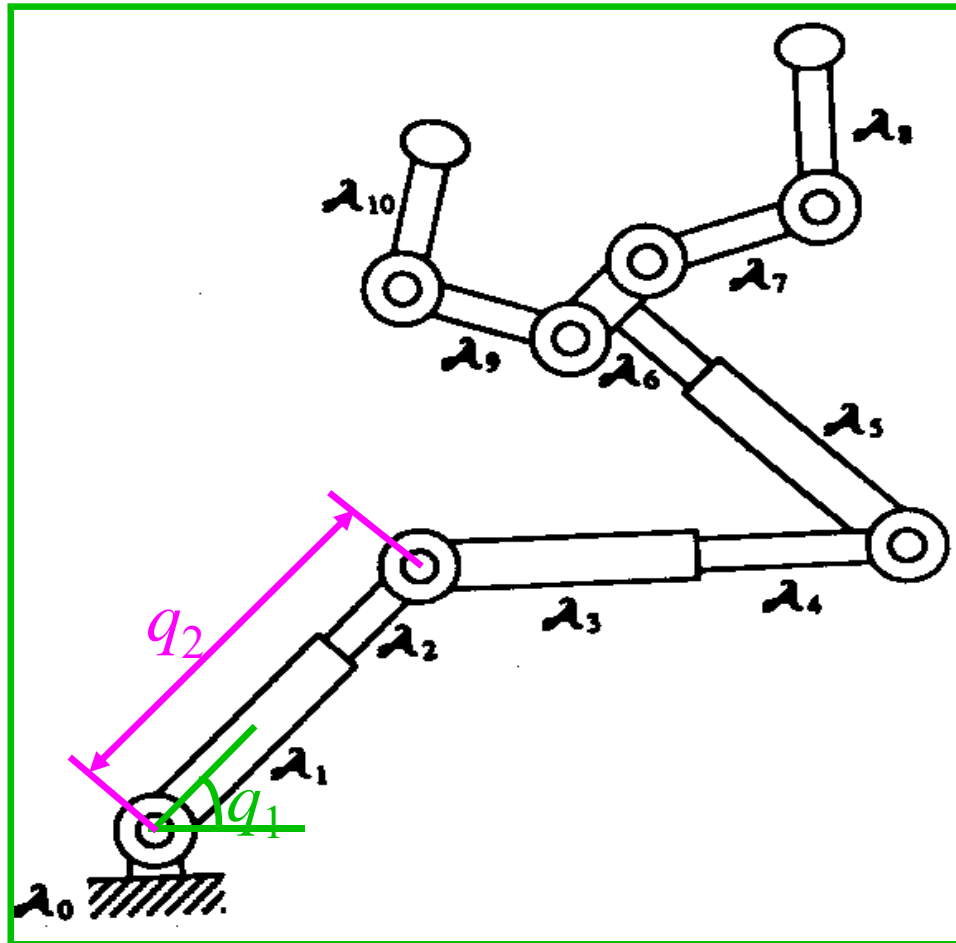


- **Compare with representation of orientation in 2-D:**
 $(u_1, u_2) = (\cos \theta, \sin \theta)$

Example: Rigid Robot in 3-D Workspace

- **Advantage of unit quaternion representation**
 - **Compact**
 - **No singularity (no gimbal lock indicating two axes are aligned)**
 - **Naturally reflect the topology of the space of orientations**
- **Number of dofs = 6**
- **Topology: $\mathbb{R}^3 \times \text{SO}(3)$**

Example: Articulated Robot



- $q = (q_1, q_2, \dots, q_{2n})$
- **Number of dofs = $2n$**
- **What is the topology?**

An articulated object is a set of rigid bodies connected at the joints.

Class Objectives were:

- **Configuration space**
 - **Definitions and examples**
 - **Obstacles**
 - **Paths**
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Next Time....

- **Configuration space**
 - **Definitions and examples**
 - **Obstacles**
 - **Paths**
 - **Metrics**

Homework

- **Browse 2 ICRA/IROS/RSS/CoRL/TRO/IJRR papers**
 - **Submit it online before the Tue. Class**

- **Example of a summary (just a paragraph)**

Title: XXX XXXX XXXX

Conf./Journal Name: ICRA, 2016

Summary: this paper is about accelerating the performance of collision detection. To achieve its goal, they design a new technique for reordering nodes, since by doing so, they can improve the coherence and thus improve the overall performance.

Homework for Every Class

- **Go over the next lecture slides**
- **Come up with one question on what we have discussed today and submit at the end of the class**
 - **1 for typical questions**
 - **2 for questions with thoughts or that surprised me**
- **Write a question 3 times before the mid-term exam**